

1. Allusion	<p>Definition: A reference that is indirect to something of the past that was famous.</p> <p>Example: You'll never make a mistake as bad as Chernobyl</p>	11. Falling Action	<p>Definition: A period after the climax in which the tension is being released and things are going back to normal.</p> <p>Example: When Phil and Caitlin no longer have to worry about Professor Hargrave, who was previously trying to kill them. Now they can focus on their studies.</p>
2. Antagonist	<p>Definition: The adversary of the main character constantly opposing them.</p> <p>Example: Voldemort is the antagonist in the Harry Potter Series.</p>	12. Flat Character	<p>Definition: A simple character.</p> <p>Example: Bruce from the movie Finding Nemo is a flat character.</p>
3. Catalytic Character	<p>Definition: An important character which causes changes in other characters.</p> <p>Example: Dumbledore was a catalytic character in the Harry Potter Series.</p>	13. Foil	<p>Definition: A character used to highlight the differences in the personalities of different characters.</p> <p>Example: Peter is often used as a foil in the book Enders Game</p>
4. Character	<p>Definition: The traits that make up an individual.</p> <p>Example: Ender is a very complex character who achieves many things because of his qualities.</p>	14. Foreshadowing	<p>Definition: Clues that hint to certain future events.</p> <p>Example: Hargrave's wife wrote a book that contained the letter from Prospero</p>
5. Characterization	<p>Definition: The way a writer makes up and shows an individual's qualities</p> <p>Example: There are two types (Direct and Indirect). Direct: Pablo has black hair. Indirect: Caitlyn walked as if she knew where she was going. (He is showing she is confident)</p>	15. Hyperbole	<p>Definition: An exaggeration of the characteristics of someone or something or their actions.</p> <p>Example: I get as violent as a tornado when I am angry.</p>
6. Climax	<p>Definition: The point in a plot where the tension peaks.</p> <p>Example: The climax in the Enders Game was the final battle between Ender and the Buggers' home world.</p>	16. Imagery	<p>Definition: Words that tend to refer to the five proven senses we have.</p> <p>Example: The rose looked as soft as a baby's bottom and as lively as a flashing strobe light.</p>
7. Conflict	<p>Definition: The main problem in the story which most of the story revolves on.</p> <p>Example: The conflict in the movie AVATAR is that humans are trying to move and kill the indigenous population in order to reach an extremely valuable mineral.</p>	17. Irony	<p>Definition: A type of contrast that highlights things by contradicting them.</p> <p>Example: This is the most complex thing I have ever written.</p>
8. Dramatic Irony	<p>Definition: When the reader is aware of something the actual character has no notion of.</p> <p>Example: When Romeo kills himself thinking Juliet is dead, when instead she is actually alive..</p>	18. Metaphor	<p>Definition: A comparison between two objectives, which although are unlike have something in common.</p> <p>Example: The test was a breeze.</p>
9. Dynamic Character	<p>Definition: An individual who changes due to the events throughout a story.</p> <p>Example: Ender from the Enders Game Series</p>	19. Mood	<p>Definition: The feeling created by the writer through descriptions.</p> <p>Example: The mood created in the book The Bridge To Terabithia was very sad in the end.</p>
10. Exposition	<p>Definition: An explanation or presentation about the characters</p> <p>Example: The part in Enders Game where Ender is losing his monitor and you learn about his feelings and life.</p>	20. Onomatopoeia	<p>Definition: Words that represent sounds through their own sound.</p> <p>Example: Moo(cow) Snap Snap Snap(twigs snapping)</p>
		21. Oxymoron	<p>Definition: The paradox that brings two contradictory things together.</p> <p>Example: Holy war</p>

22. Personification	Definition:A figure of speech where human like qualities are given to things non-human. Example:The sea swallowed the ship on one bite.	33. Symbol	Definition:Either a physical or figurative representation or something. Example: The Batman sign
23. Plot	Definition:The main story in a literary work. Example: Phil, Leo, and Caitlin team up to find out what Prospero left for them before it is stolen by a someone else.	34. Theme	Definition:A message of life the writer wants the reader to know. Example: An eye for an eye makes the whole world blind.
24. Protagonist	Definition:The leading character in a literary work Example: Catnis Everdeen from the Hunger Game Series	35. Tone	Definition:The attitude shown in a story to a certain thing. Example: NO STOP!!! (urgency/Anger) No... Stop... (flirting)
25. Resolution	Definition: The point in a plot where all the loose ends of a story are tied up. Example: In Enders Game the resolution Involved Ender traveling from planet to planet with Valentine in search of suitable planet for the queen.	36. Understatement	Definition:A technique used to emphasis things by under exaggerating things. Example: I'm Ms.Ligocki's favorite student.
26. Rising Action	Definition: A time in a plot in which tension builds up which leads to the climax. Example: The rising action in Tooth and Nail involves Leo, Phil and Caitlin teaming up to solve a series of puzzles that leads to an incredible treasure.	37. Verbal Irony	Definition:When someone exaggerates something and means the other. Example: Man it' Hot!(The actual temperature is below 20 degrees Celsius)
27. Round Character	Definition: A very emotional complex individual Example: Howard Roark is a round character from the book the Fountainhead		
28. Setting	Definition: The place and time where something takes place Example: The setting for		
29. Simile	Definition: A comparison of similar things or thing that at one point had similar characteristics. Example: I was as red as an apple.		
30. Situational Irony	Definition:A contrast between reality and what someone thinks exist. Example: Shakespeare often uses situational Irony in his plays such as A Mid Summer's Night Dream		
31. Static Character	Definition:An individual who although experiences or does certain things, still manages to go by unchanged by them. Example: Bonzo from Enders Game is static character		
32. Stereotype	Definition:A description given to people who look similar. These often have negative descriptions of people. Example: All Colombians take cocaine.		